Cross Creek High School Gamers' Guild Constitution and By-Laws

ARTICLE I: NAME & PURPOSE

Section A: Name – The name of this club shall be the Cross Creek High School Gamers' Guild. The short form of this name shall be the Gamers' Guild and the Guild respectively.

Section B: National Affiliation – There is no national, state, or district affiliations for this club.

Section C: Purpose – The purpose of this club shall be:

- 1. To promote the healthy use of games in play and group interactions.
- 2. To promote playing of non-computerized games are eligible to be played upon approval by a club advisor.
- 3. To promote social skills through the play of games such as, but not limited to, respect, team-work, friendship, clear communication, use of manners, self-respect, supporting others, empathy, sympathy, and acceptance of others are they wish to be accepted.
- 4. To promote mental skills such as, but not limited to, logical thought, critical thinking, mathematical skills, planning, strategy, tactical thinking, communication, and increased imagination.

ARTICLE II: MEMBERSHIP & DUES

Section A: Eligibility - Membership shall be open to all Cross Creek High School students in good standing, faculty, staff, volunteers, and associated students of home school and virtual schools.

Section B: Dues – No dues are required for this student organization.

Section C: Good standing – A member in good standing is hereby known as a Guildsperson, Guildsman, or Guildswoman at the preference of the member.

- all student members shall be considered in good standing when they are academically eligible using the same eligibility requirements for student athletes. The student must be taking a minimum of 5 credit (classes) and passing at least 5 of said classes.
- 2. and, has attended at least half the weekly meetings, unless for an approved reason. Approved reasons must be communicated to the Advisor and the Guildmaster prior to the absence and includes, but are not limited to, other officially approved school or extracurricular activity and personal reasons approved directly by the Advisor. Personal reasons cannot exceed more than three out of every four meetings to maintain standing.
- 3. and, has joined the officially designated communication group of the Guild and if needed transfers membership to the new communication system.

Section D: Probationary Status – a member in probationary status is hereby known as a member:

- 1. Any student who fails to follow the Guild code of conduct or RCSS Code of Conduct any time during school hours, school related activity, or on school property during or not during any Guild meeting or activity, shall face the following disciplinary procedures, unless the violation is considered a serious offense by the Executive Committee or Advisor(s), and will be placed on probationary status:
 - a. Verbal warning
 - b. Call or conference with Parent
 - c. Suspension of membership.

Major offenses of the RCSS Code of Conduct will immediately result in revocation of membership.

 Any student who is not in good standing related to the requirements in Section C, subsection a may participate in activities after attending required tutoring offered at the beginning of regular meetings. Students who do not meet the academic eligibility requirements have three weeks to correct their academic ineligibility or will face suspension.

Additionally, any student currently under school discipline restrictions shall be considered as suspended from club activities.

Section E: Suspension of membership -

- 1. Any student who faces suspension of membership for a minor behavior offense shall be suspended for one calendar month. Completion of all requirements for the suspension must be met in full before the suspension ends, regardless if the month has passed.
- 2. Any student who faces suspension of membership for a serious behavior offense shall be suspended through the end of the current academic semester or three calendar months, which ever period is longer.
- 3. Any student who faces suspension of membership for academic reasons may return to probationary status immediately upon improving the current progress grade in all classes to a 70% or better and completion of the Guild grade and behavior form.
- 4. Suspension of membership may be invoked by the Guildmaster, the Advisor, or an Assistant Advisor.
- 5. Appeal of suspension:
 - a. Any student suspended by the Guildmaster has the right to appeal the suspension directly to the Advisor or an Assistant Advisor.
 - b. Any student suspended by the Advisor or an Assistant Advisor has the right to appeal the suspension, in writing. The suspension will be reviewed by the entire Advisor Committee. The decision of the Advisor Committee is final and can not be appealed. The decision will be reported to the member, the Advisor and the CCHS Assistant Principal in charge of extracurricular clubs.

Section F: Revocation of membership -

- 1. Any member who
 - a. severely violates this Constitution or the Code of Conduct to the point of requiring a tribunal by the county,
 - b. Or, refuses to comply with instructions by any Faculty, Staff, or Volunteer as related to enforcement of this Constitution or the Code of Conduct, at any time while on school property or at any school activity, shall have their membership permanently revoked with no possibility to return.
 - c. or, who fails to complete a suspension has his membership temporarily revoked, until such time as they complete their suspension.
- 2. Revocation of membership is reserved to the Advisor on the advice and consent of the Advisor committee.
- 3. No persons who has their membership revoked:
 - a. is allowed to participate in club activities or present themselves as current members of the club.
 - b. is eligible of any honors available to a member in good standing.
 - c. is allowed to wear any club regalia, such as shirts or honor stole, to any school activity.
 - d. has the right to appeal the revocation of membership.

ARTICLE III: OFFICERS

Section A: Officers – The officers shall be Guildmaster, Assistant Guildmaster, Librarian, and Historian.

Section B: Eligibility - **a.** Officers must be current students in good standing. **b.** Guildmaster must be a current student in good standing in their second or more year membership of the Guild. If no student is eligible due to this requirement, a student who is a sophomore or higher, shall be considered eligible.

Section C: Election – The officers shall be elected by ballot at the last meeting of the spring semester by a majority of the vote cast for that office.

Section D: Term – The officers shall serve for one year and their term of office shall begin at the commencement of the fall semester.

Section E: Vacancy – If a vacancy occurs in the office of Guildmaster, the Assistant Guildmaster shall assume the office for the remainder of the term and vacancies in any other office shall be filled by a special election.

ARTICLE IV: DUTIES OF OFFICERS

Section A: Guildmaster – it shall be the duty of the Guildmaster to:

- Preside at meetings
- Vote only in case of a tie
- · Represent the club
- Appoint committee chairpersons subject to the approval of the Executive Committee
- Serve as an ex-officio member of all committees except the nominating committee
- · Perform such other duties as ordinarily pertain to this office

Section B: Assistant Guildmaster – It shall be the duty of the Assistant Guildmaster to:

- Preside in the absence of the Guildmaster
- Serve as chairperson of the Program Committee

Section C: Librarian – It shall be the duty of the Librarian to:

- Record the minutes of all business meetings
- · Maintain a current roster of membership
- Issue notices of meetings and conduct the general correspondence of the club or request the advisor do so in the case of Remind messages.

Section D: Historian – It shall be the duty of the Historian to:

- Receive all physical donations of games and gaming supplies.
- Ensure all Guild owned materials are marked with "CCHS Gamers' Guild" and "Donated by: (insert donor's name/moniker)".

ARTICLE V: MEETINGS

Section A: a. Meetings – Regular meetings shall be held weekly during the regular school year. b. Business meetings shall be held at the beginning of regular meeting.

Section B: Special Meeting – Special meetings may be called by the Guildmaster with the approval of the Executive Committee and Advisor.

Section C: Quorum – A quorum shall consist of all members present at a club meeting of a properly announced vote, as per Article IX, section B.

Section D: Parliamentary Authority – Robert's Rules of Orders, shall govern this club in all cases to which they are applicable and in which they are not inconsistent with these bylaws.

Section E: The Richmond County School System Code of Conduct and all rules of Cross Creek High School shall be in effect at all club meetings and activities.

ARTICLE VI: EXECUTIVE COMMITTEE

Section A: Responsibility – Management of this club shall be vested in an Executive Committee responsible to the entire membership to uphold these bylaws.

Section B: Membership – This committee shall consist of the officers as listed in Article III and the faculty advisor.

Section C: Meetings – This committee shall meet as needed between regular meetings of the club to organize and plan future activities.

ARTICLE VII: ADVISOR

Section A: Selection – there shall be a faculty/staff advisor who volunteers their time and resources to support the club. At current, the advisor is Mr. William Saunders-Cummings (CCHS, Science). Assistant advisors are Ms. Tiffany Rogers (CCHS, Special Education) and Mr. Zachary Burch (CCHS, Media Specialist).

Section B: Duties – The responsibilities of the faculty advisor shall be to:

- Maintain an awareness of the activities and programs sponsored by the student club.
- Meet on a regular basis with the leader of the student club to discuss upcoming meetings, long range plans, goals, and problems of the club.
- Attend regular meetings, executive board meetings as often as schedule allows.
- Assist in the orientation of new officers.
- Explain and clarify campus policy and procedures that apply to the club.
- Maintain contact with Cross Creek High School administration.
- Provide direction in the area of parliamentary procedure, meeting facilitation, group-building, goal setting, and program planning.
- Assist the club Historian in monitoring donations and Guild property.
- Inform club members of those factors that constitute unacceptable behavior on the part of the club members, and the possible consequence of said behaviors.

ARTICLE VIII: COMMITTEES

Section A: Program Committee – A program committee composed of the Assistant Guildmaster as chairperson and four other members shall be appointed by the Guildmaster before the end of spring semester, whose duty shall be to plan any special programs or activities of the club.

Section B: Special Committees – The Guildmaster shall have the authority to appoint any special committees, with the approval of the Executive Committee, from time to time as need demands.

Section C: Advisor Committee – The Advisor Committee consists of the Advisor and the Assistant Advisor(s) as voting members of the committee and Volunteers as nonvoting advisory members. If needed, the Advisor Committee may include any Guild officer as needed. Tie votes are decided by the Advisor.

ARTICLE IX - CODE OF CONDUCT

The Guild Code of Conduct shall be:

- 1. All rules within the RCSS Code of Conduct shall be enforced
- 2. Comments which are considered derogatory to any real-life group are strictly prohibited including, but not limited to, ethnicity, race, religion, sex, gender, sexuality. Use of derogatory terms of fictional characteristics (example: calling elves "pointy ears" is allowed) may be allowed only within the context of incharacter interactions within a role-playing game and care must be used to ensure the other players are not offended by said play.
- 3. Courtesy is required between players of a specific game and between games. If another game requests you to not be as loud, please do so.
- 4. Communication is required between members of a specific game.
- 5. Horseplay is not allowed.
- 6. Members must be prompt to depart at the end of the meeting period
- 7. Members must maintain a clean gaming space.

ARTICLE X - SYMBOLS OF THE GUILD

1. The logo of the Guild is:



The following can be added to the logo:

- a. Above the year School Year
- b. Below the year the individual's guild title:
 - Guildmaster
 - Ast. Guildmaster
 - Librarian
 - Historian
 - Advisor
 - Ast. Advisor
 - Volunteer
- 2. The Guild shall, by the second meeting in the month of September, elect two Guildspersons as club royalty to represent to the club to the Homecoming Court. Club royalty is not considered a leadership position and has no rights or privileges associated with same. Club royalty shall be loaned a crown or tiara and, if available, a sash stating "Gamers' Guild" to be worn for official Homecoming activities, such as the Parade, Coronation and Homecoming Court, if requested by the organizer(s) of the Homecoming activity.

ARTICLE XI: AMENDMENTS

Section A: Selection – these bylaws may be amended by a two-thirds (2/3) majority vote of the chapter membership in attendance at time of the vote, minimum of three members present.

Section B: Notice – All members shall receive advance notice of the proposed amendment at least two weeks prior to the meeting with the vote, via verbal announcement and Remind announcement.

Approved and enacted by voice vote by the quorum during the first meeting of the 2024-2025 school year on the sixteenth day of August, twenty twenty-four in the current era.

Ragi	ılte	of	the	vote:
UCDI	JILS.	UI.	LIIC	VULE.

Aye 3 +

Nay _____

Abstain:

Signed,

Cheyenne McGahee

Guildmaster

Haley Wright

Assistant Guildmaster

William Saunders-Cummings

Advisor

Dated: 16 Ay 2024